

Isometries and Local Isometries

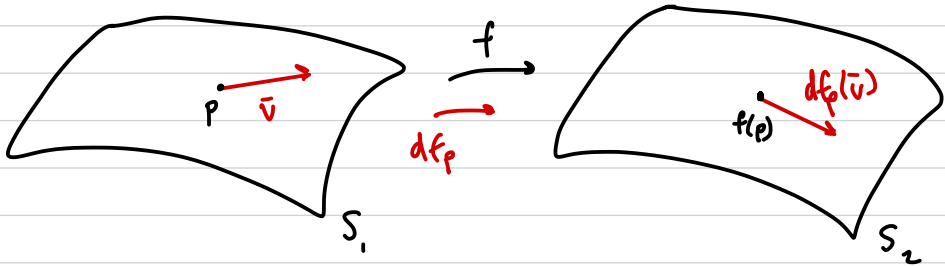
Recall: 3 levels of structure to surfaces:

- topological (open sets)
- differential (charts)
- geometric (first fundamental form/inner product)

A map $f: S_1 \rightarrow S_2$ is a diffeomorphism if

- f is 1-1
- f is onto
- f is diffeble
- f^{-1} is diffeble

indicates that S_1 and S_2 are globally the same from point of view of differential structure.



Now that we have defined $df_p: T_p S_1 \rightarrow T_{f(p)} S_2$, we can consider the geometric structure.

Defn A diffeomorphism $f: S_1 \rightarrow S_2$ is an isometry if for all $\bar{p} \in S_1$ and pairs $\vec{v}, \vec{w} \in T_{\bar{p}} S_1$,

$$(\vec{v} \cdot \vec{w})_{\bar{p}} = (df_{\bar{p}}(\vec{v}) \cdot df_{\bar{p}}(\vec{w}))_{f(\bar{p})}$$

dot product eval at \bar{p} dot product eval at $f(\bar{p})$.

(Equivalently: $I_{\bar{p}}(\vec{v}) = I_{f(\bar{p})}(df_{\bar{p}}(\vec{v}))$.)

In this case, we say S_1 and S_2 are isometric.

Defn indicates that S_1 and S_2 are globally same from point of view of geometric structure.

EX If S_1 arrives at S_2 in \mathbb{R}^3 by a rigid motion
then S_1 and S_2 are isometric.

↑ rotations
and translations

Big idea: Since an isometry f preserves the first
fundamental form it preserves all measurements
defined via first fundamental form

↳ e.g.: length, angles, area, distance b/w pts.

↳ we'll see: Gaussian curvature.