We are now ready for the defin of a regular surface:



3. For each $\bar{q} \in U$, the derivative $d\bar{x}_q : |R^2 \rightarrow |R^3$ is one-to-one. Equivalently, the Jacobian matrix $dx_{\overline{q}}(u,v) = \begin{bmatrix} \overline{\partial x} & \overline{\partial x} \\ \overline{\partial u} & \overline{\partial v} \end{bmatrix}$ has rank: 2. $\begin{array}{c} \overline{\partial y} & \overline{\partial y} \\ \overline{\partial u} & \overline{\partial v} \\ \overline{\partial u} & \overline{\partial v} \\ \overline{\partial v} & \overline{\partial v} \\ \overline{\partial u} & \overline{\partial v} \\ \overline{\partial u} & \overline{\partial v} \end{array}$ Note: for each pt pES there must be such a map x. (x, U) is called a chart or parametrization or a coordinate neighborhood. Note: An implication of this definition to that for every set V as above, there is a diffible map $C_{in} \mathbb{R}^{3}$ $F: V \rightarrow \mathbb{R}^{2}$ $F: V \rightarrow \mathbb{R}^{2}$ such that $\overline{F} \cdot \overline{x}(u,v) = F(\overline{x}(u,v)) = (u,v) \forall u,v \in U.$

Idea: When you zoom in to a regular surface, every point is contained in a region that "looks like" IR2 made regorous by defn.